

9. Referee Signals

9.1 Referee Signals

9.1.1 Referee's signals must be used in all matches so that they are clearly visible to game officials, players and spectators.

9.1.2 The official referee signals are:



Face-off
Both forearms with outstretched hands swinging past the eyes into a horizontal position showing the point from which the face-off shall be taken, the upper arms kept close to the body.



Free-hit
One arm vertical, one arm horizontal pointing in the direction the Free-hit it to be taken.



No Goal / No penalty / Play On
Both arms extended outwards horizontally



Goal Scored
One arm extended outwards pointing clearly at the goal scored...



Time-Out / Stop The Clock
Using both hands to form a T in front of the chest.



Penalty Shot
Both arms extended fully above the head with wrists crossed.



Delayed Call of Penalty
Extended arm raised fully above the head



Minor penalty (2')
One arm vertical, two fingers extended to indicate two minutes, followed by the signal for the relevant penalty.



Bench penalty (2P)
Putting the hands to the hip.



Major penalty (5')
One arm vertical, five fingers extended to indicate five minutes followed by the signal for the relevant penalty.



Misconduct penalty (10'; yellow card)
One arm vertical holding a yellow card.



Game Misconduct (GM; yellow and red card)
One arm vertical holding a yellow and red card at the same time.



Match penalty (MP; red card)
One arm vertical holding a red card.



Gross match penalty (GMP; black card)
One arm vertical holding a black card.



Interference (A)
Arms crossed in front of chest with clenched fists.



Charging (B)
Arms in front of body with clenched fists, rotating in a circular motion forwards.



Fighting/Roughing (C)
 Arm extended out in front of body with clenched fist.



Cross Checking (D)
 A forward motion with both fists clenched in front of the chest.



Holding (E)
 One hand clasping the wrist of the other arm with arms extended out in front of the body.



Spearing (F)
 A forward motion with both fists clenched in front of the chest, one hand behind the other using a poking motion.



Slashing (G)
 One arm extended forward in front of the body and a cutting motion with the other hand on to the wrist.



Tripping (H)
 A slashing motion with the hand across the lower thigh/knee.



Hooking (I)
 A tugging motion with both hands clenched towards the body.



High Sticking (J)
 Holding both fists clenched one immediately above the other at the height of the shoulder.



Elbowing (K)
 One arm raised, bent at the elbow with the hand behind the ear and the elbow pointed outwards, with the other hand clearly tapping the elbow.



Checking From Behind (L)
 Both arms straight out in front of body, palms up.



Boarding (M)
Striking a clenched fist of one hand into the open palm of the opposite hand in front of the chest.

Butt-Ending (N)
A cross motion of the forearms, one moving under the other. Upper hand is open and the lower hand a clenched fist.



Kneeing (O)
Tapping either knee with the palm of the hand, while keeping both skates on the pitch.

Head-Butting (P)
No sign



Checking to the Head and Neck Area (Q)
A side movement of the open palm of the hand towards the side of the head.

Kicking (R)
No sign



**Too many players
Illegal Substitution (W)**
Showing with one hand five fingers and with the other hand one finger.

**Diving (S)
Misconduct (ZA)**
Putting the hands to the hip.

